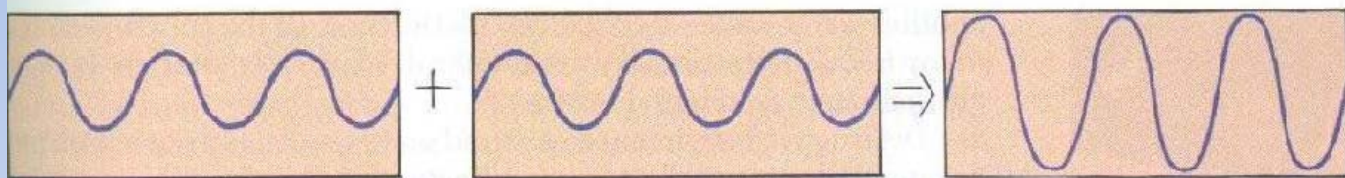


Themed: 03-01

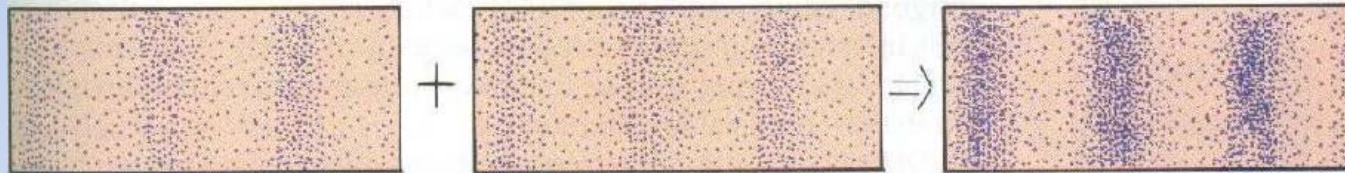
Using Western Musical Introduction and
Fundamental Frequency

Review - What is sound?

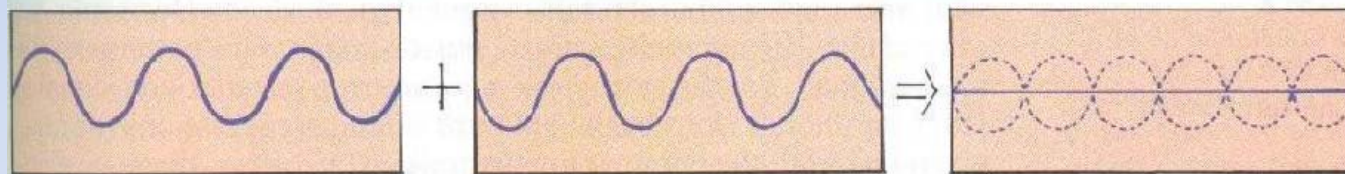
- Cyclic sound pressure variations
- Human ears are sensitive to it and human brains can rapidly process sound information sent to brain
- Sound (not noise) consists of standing waves



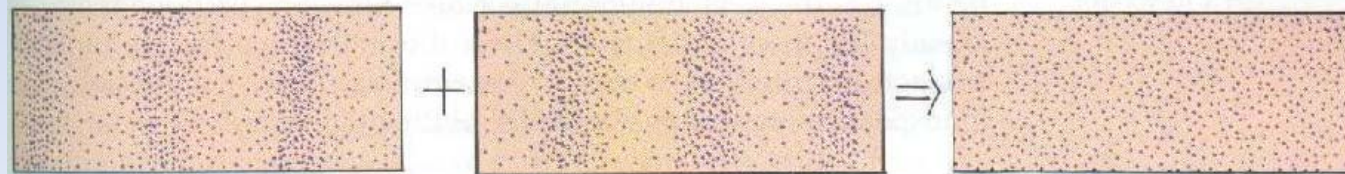
The superposition of two identical transverse waves in phase produces a wave of increased amplitude.



The superposition of two identical longitudinal waves in phase produces a wave of increased amplitude.



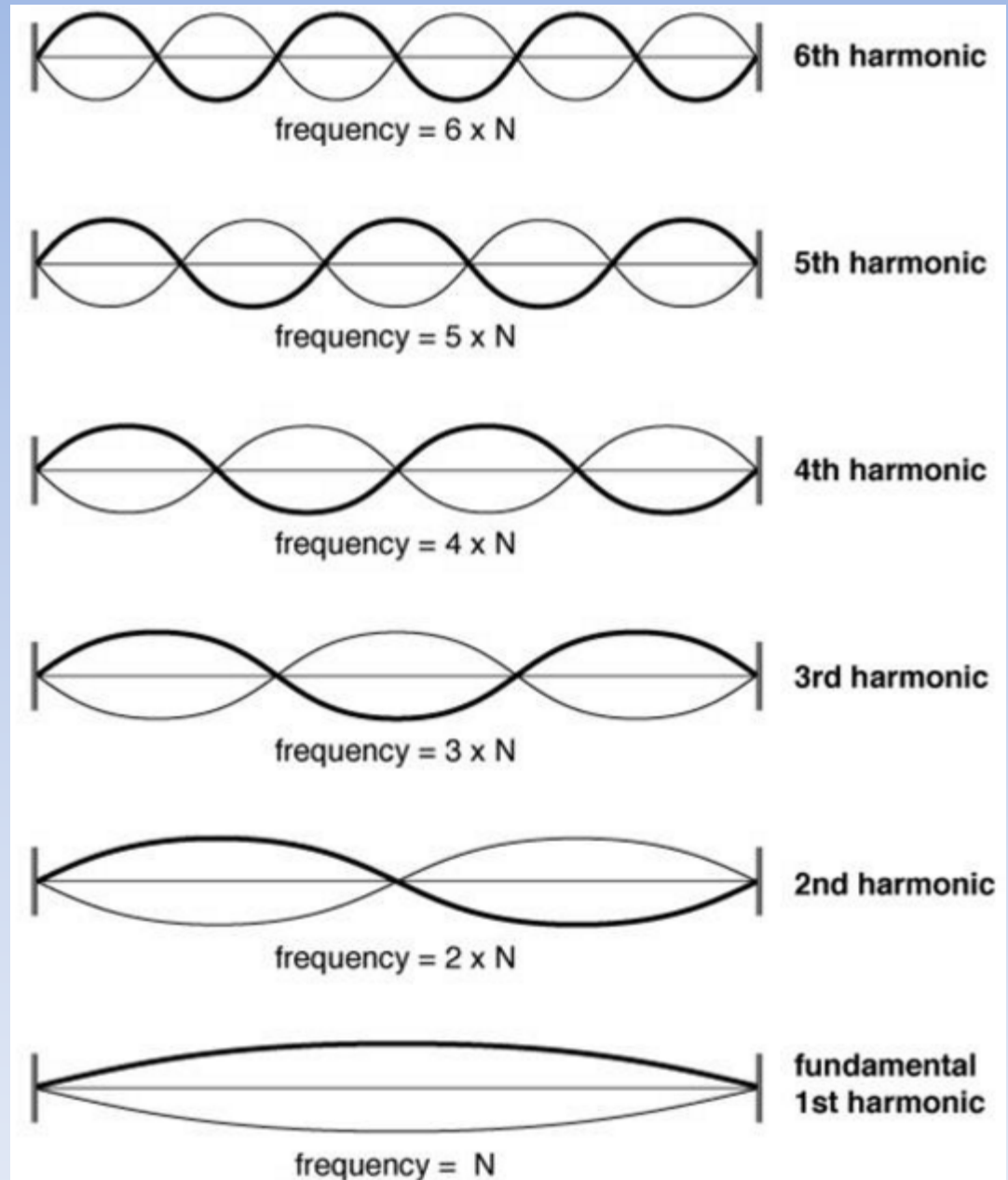
Two identical transverse waves that are out of phase destroy each other when they are superimposed.



Two identical longitudinal waves that are out of phase destroy each other when they are superimposed.

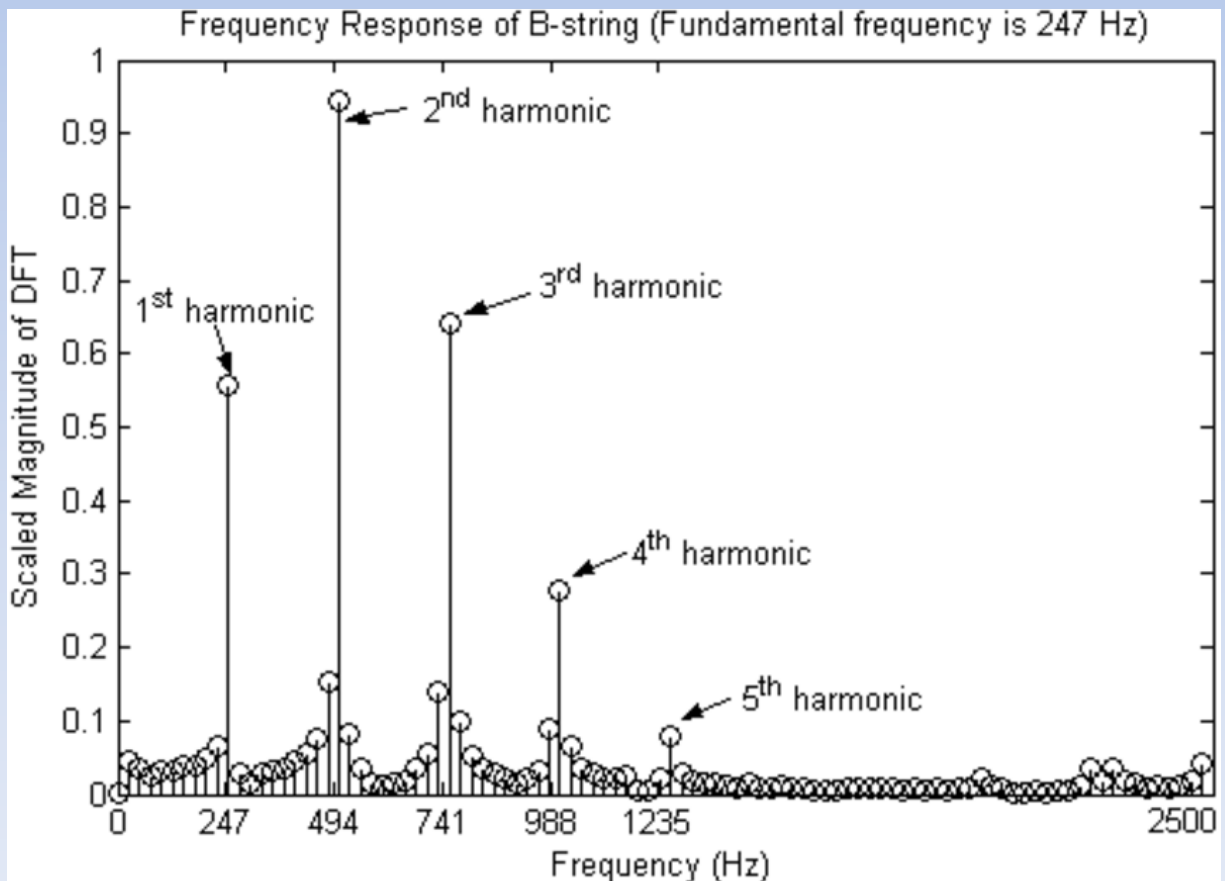
How sounds are made

- Something vibrates at its natural frequency (larynx, guitar string, etc.)
- Guitar string attached to sound board, sound board vibrates air
- Air vibrates our ears
- Vibrations don't happen at just ONE of the natural frequencies
 - Sound energy is SHARED among several natural frequencies (harmonics)



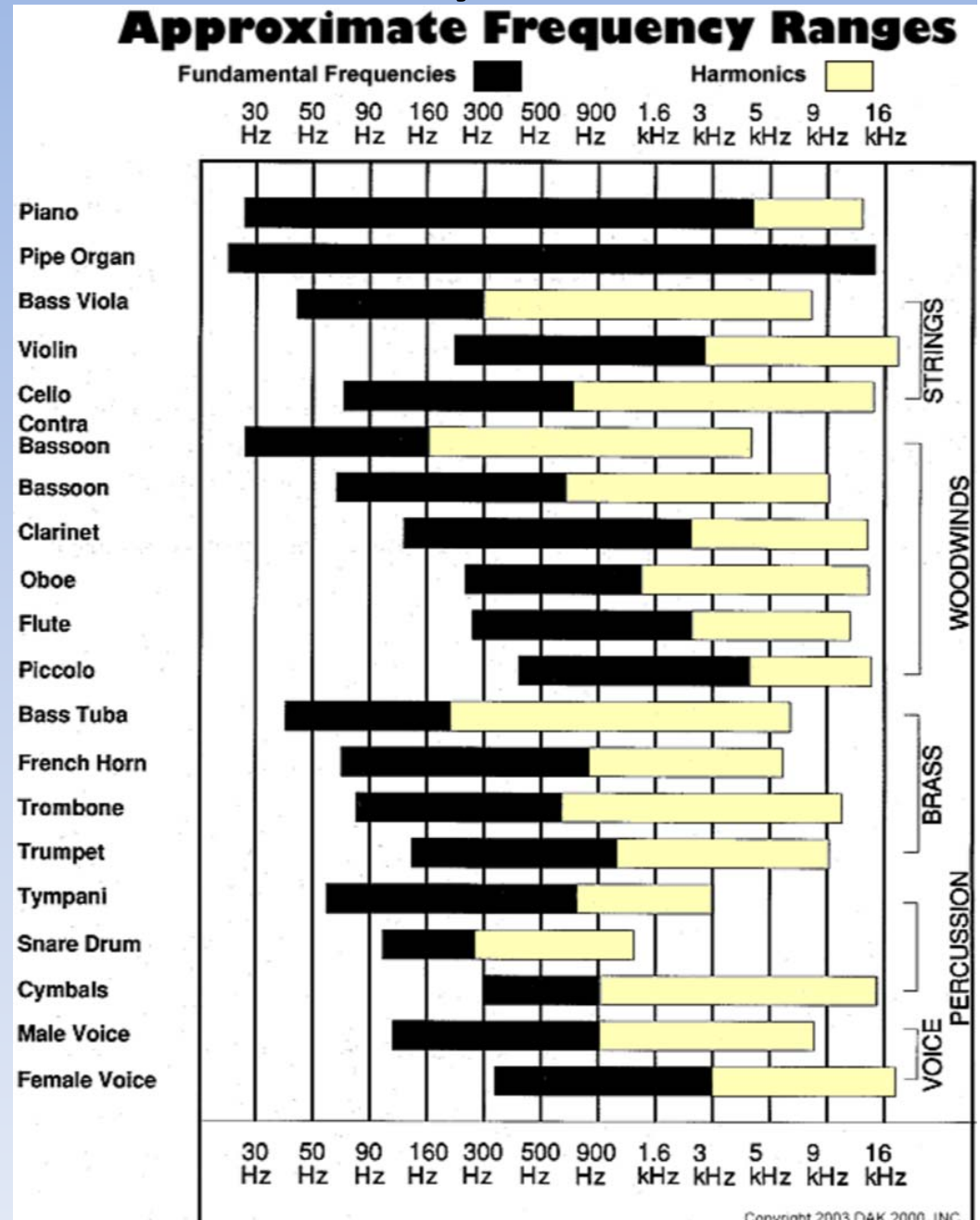
Timbre

- The distribution of sound energies among the harmonics
- Notice: This is how sound energy is distributed for one note on a particular guitar
- Notice: This is NOT an Audacity type printout!
- Sound energies are shared among several harmonics
- This makes for rich sounds compared to a piano (more monotone)



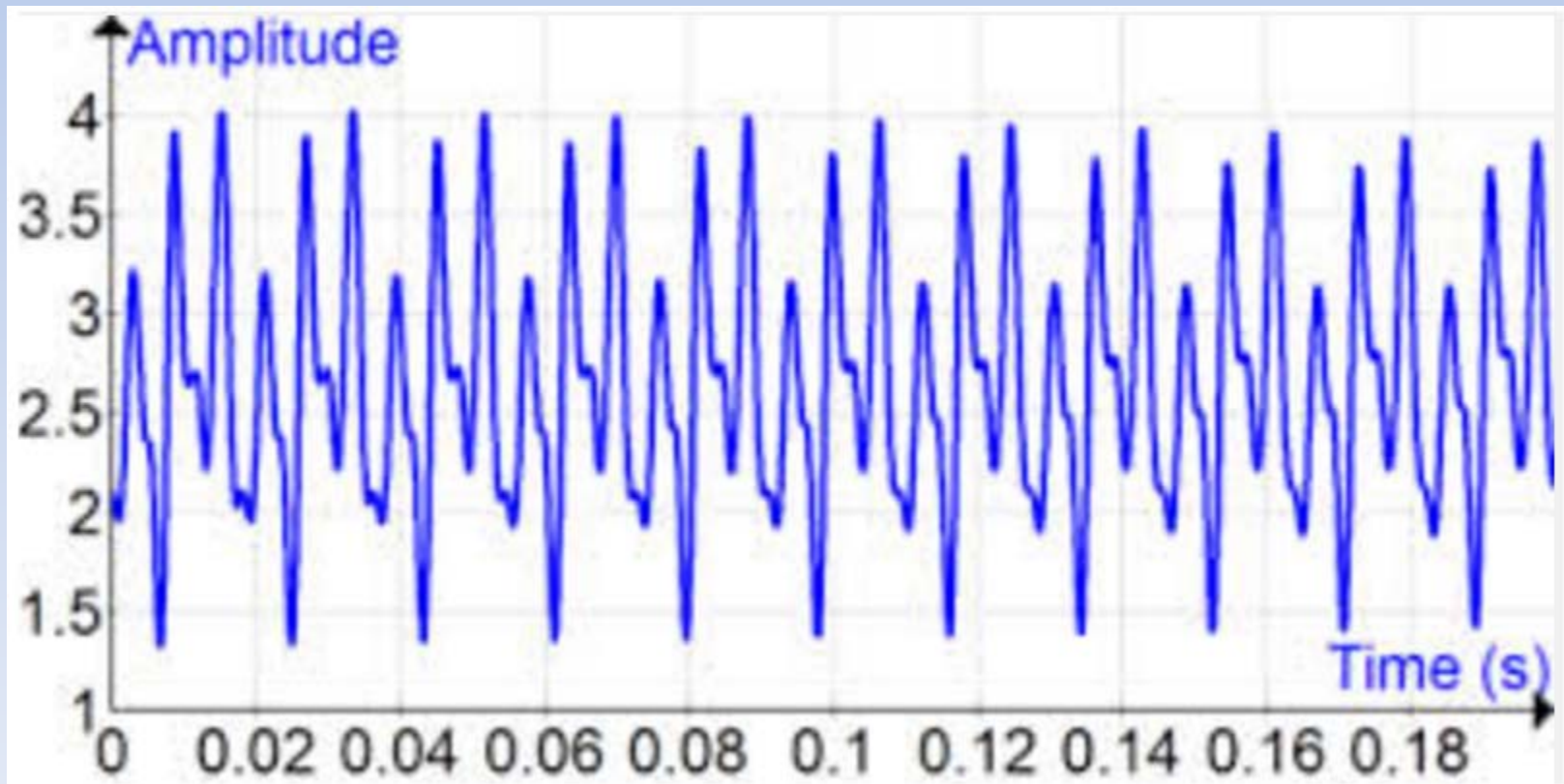
Timbre of Some Sound Systems

- Notice pipe organ is quite monotone
- Piano is pretty monotone
- Human voice is rich
- Bassoon and Tuba create rich sounds too



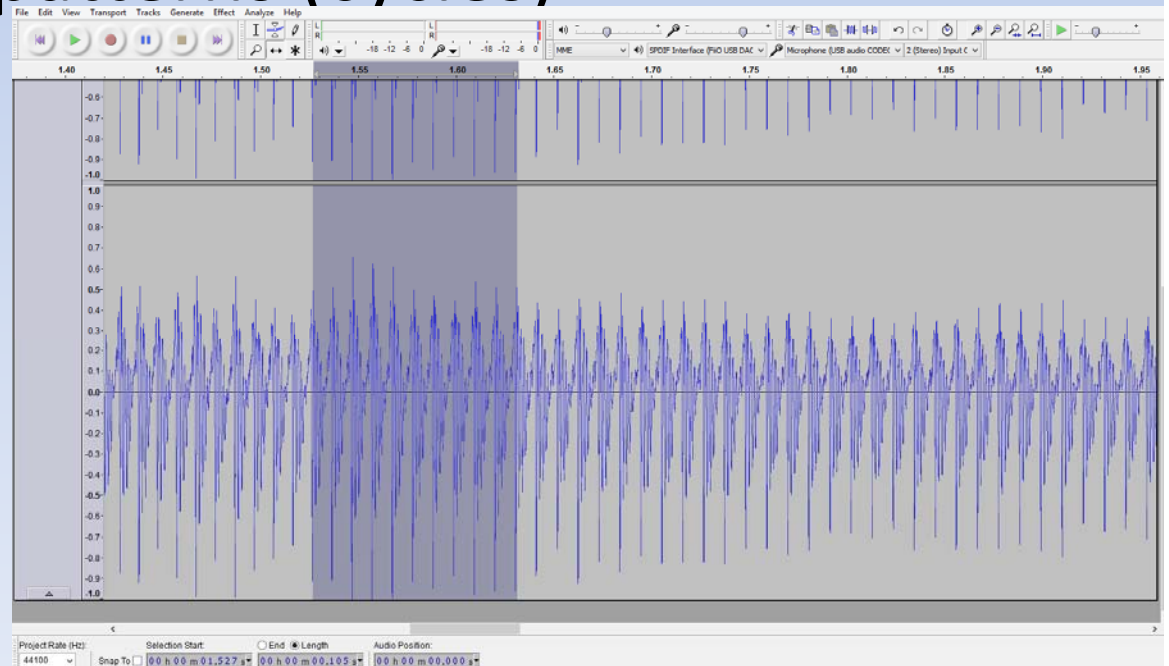
Can You Pick Out the Fundamental?

- Fundamental: Lowest frequency, often highest amplitude
- Can you find the fundamental frequency? (55 Hz)
- The “note” being played, IS the fundamental frequency
- Our next mission: Figure which note that is! (A_1)



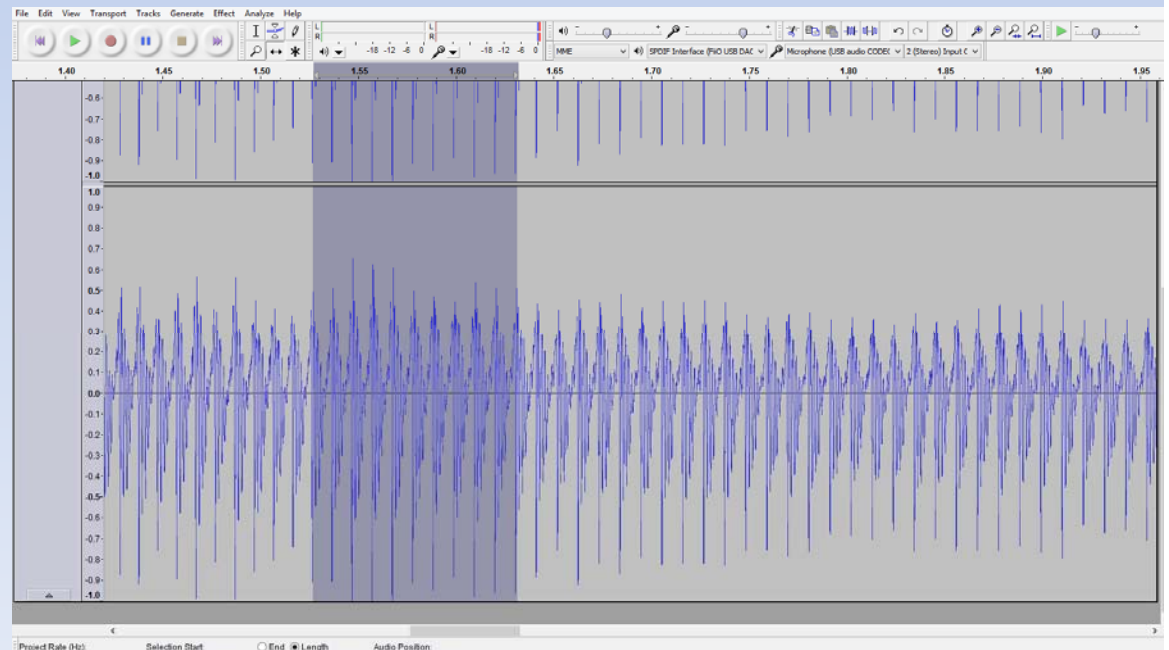
Audacity Introduction

- Records air pressure variations (sound!)
- Y-axis is pressure/sound energy/amplitude
- X-axis is time
 - Look at sig figs in time measurements, this limits the precision of your frequency measurements
- Look for repeating patterns (cycles)
 - $f = \text{cyc}/\text{sec}$



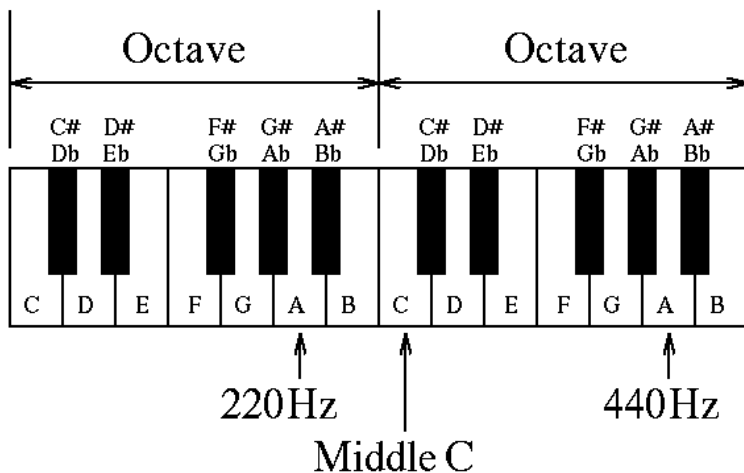
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Western Musical System

- A_0 is 27.5 Hz (fundamental). Find these frequencies.
 - What is A_1 ? A_2 ? A_3 ?
 - What is the 3rd Harmonic of A_2 ? 4th Harmonic? (guitar)
- Each octave doubles the frequency
- Each octave: 12 notes (Keyboard: 7 white keys, 5 black keys)
- Each note about 6% higher f than previous note (5.946% higher)
- What is f for A_2 ? $G_4\#$? $A_3\#$?



Harmonics vs. Octaves

- Octaves ARE the fundamental (1st harmonic)
 - Shorter guitar string
- Harmonics coexist on same string so not monotone
 - Harmonics produce timbre – rich sounds

How harmonics vary

Fundamental of $A_3 = 220$ Hz



2nd harmonic of $A_3 = 440$ Hz
(2x fundamental)



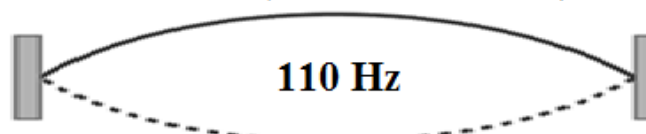
3rd harmonic of $A_3 = 660$ Hz
(3x fundamental)



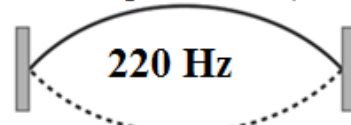
4th = 880 Hz (4x fundamental)
5th = 1,100 Hz, etc.

How octaves vary

Shorter guitar string for each octave!
 $A_2 = 110$ Hz (A in the 3rd octave)



$A_3 = 220$ Hz (A in the 4th octave,
double previous A)



$A_4 = 440$ Hz (double previous A)



$A_5 = 880$ Hz (double previous A)



Wave speed harmonics for closed-closed systems

- Closed-closed means nodes at both ends (slinky, guitar string, etc.)
- We don't do math for other systems in this (tuning fork and metal pipe demos showed open-open systems)
- Note (including octave) determines fundamental frequency
- Count wavelengths in particular harmonic
- Use $v = f\lambda$ (three variables, I give you two, you use equation to find missing one!)

